Enhancing Student Understanding of Formal Method through Prototyping

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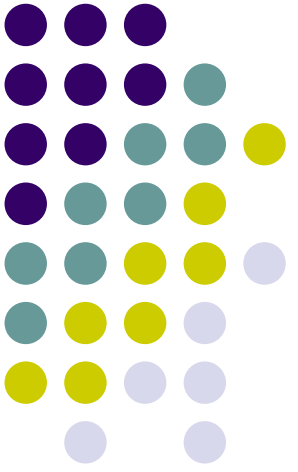
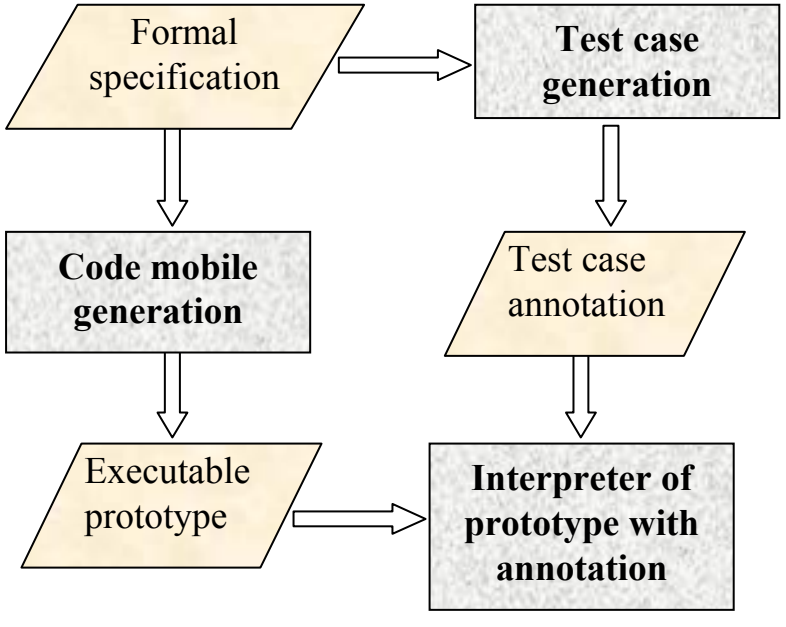


Plan

- Academic context
- Introduction
- Architecture of our teaching approach
  - Related work
  - Context and tool
- Direct application of formal method
- Case studies
  - Examples
  - SLP
- Conclusion

Academic Context

- Subject : formal methods for mobility
- Objectives:
  - To model mobile agent systems
  - To express properties about MA system
  - To generate and to enrich executable prototype
  - To have unit tests about it



Introduction

- Message to students:
  - Formal methods are necessary in achieving correct software
    - software that can be proven to fulfill its requirements.
  - Formal specifications are unambiguous and analyzable.
    - Building a formal model improves understanding.
    - The modeling of no determinism, communication, mobility, and other features in formal steps, allows design and implementation decisions to be made when most suitable.

Introduction

- Answer from students
  - Formal methods are not suitably supported with development tools,
  - They did not use or observe formal methods in their own industrial experience
    - Formal Methods are not widely used in software development.
  - Formal methods are based on mathematical manipulation and reasoning,
    - They are not confident and skilled in the use of mathematical techniques
    - The previous results of these courses are not well known,

Architecture of our teaching approach

- Mobility description:
  - Formal languages: mobile Unity, HO-Pi Calculus, $COOPN_2$, Ambient calculus or join calculus, M-nets, etc
  - Tools (Related work):
    - mobility WorkBench (MWB for polyadic pi calculus),
    - COOPN plug-in (for Eclipse and NetBeans)
    - Bplug (Eclipse plug in for B specification)
    - Mython (Python tool for M-net specifier),
  - Structure
    - Tool = support of experience exchange
    - = ideal observer of student test

Architecture of our teaching approach

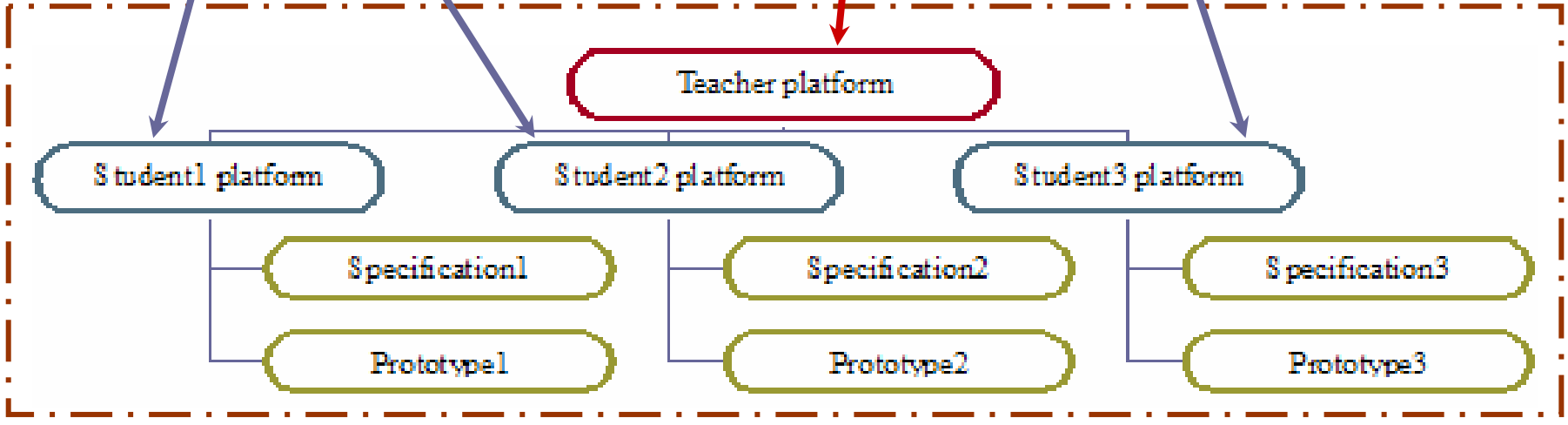
- 2002 first version of our plate form: HOPiTool
  - Formal language : Higher Order Pi Calculus
  - Key concepts :
    - Agent definition,
    - Higher order expression,
    - Exchange of terms between agents,
    - Operational semantics is clearly defined
    - Observations and equivalences are already defined,
    - Sorts and checking are also defined
  - Main constraints :
    - Open plate form for student extensions
    - Network tool for the managing of the agent hosts

Architecture of our teaching approach

- Context of the course
  - Paris 12 university (computer science department), 35 hours
  - Formal specification to master degree Computer Science students,
  - 30 students
  - 10 Lessons, 1 project per student, a weekly evaluation, 1 exam,
- Structure of the course
  - an explanation of formal feature (i.e. deployment of an agent in a graph, etc.)
    - 1,5 hour
  - direct application of previous subjects (i.e. the specification of a system based agents which control telnet protocol and forward information)
    - 1,5 hour – 2 hours
  - subject of the evaluation

Direct application of formal method

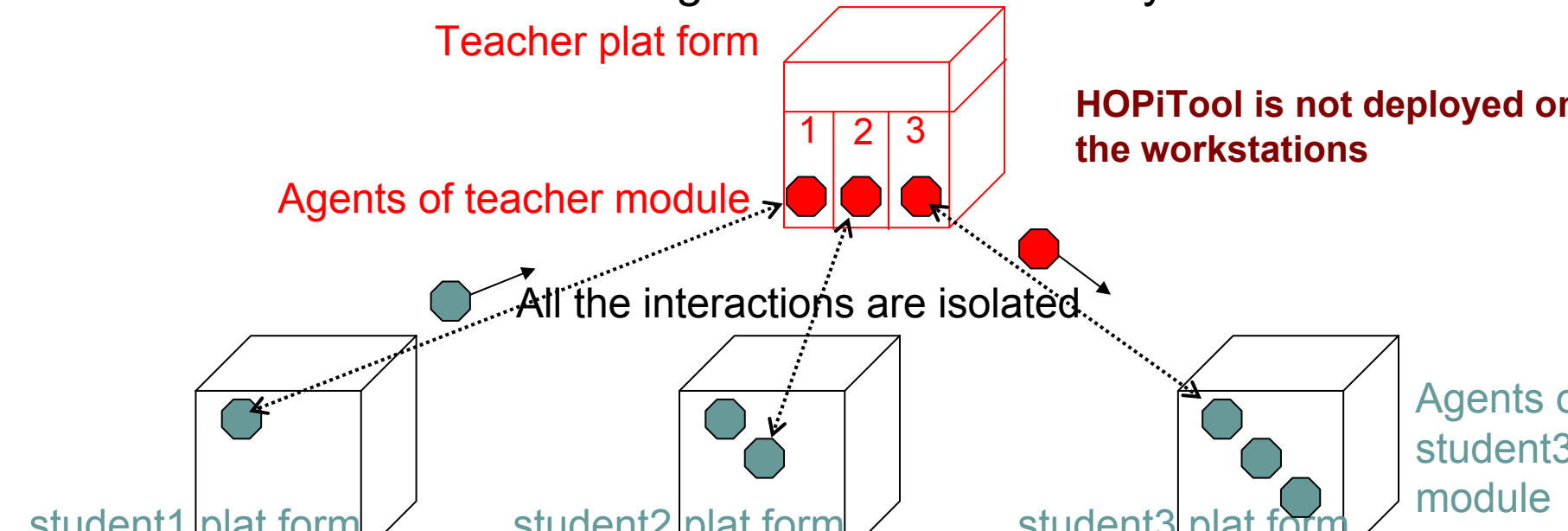
- From specific requirements to specification
  - Student writes its own specifications
  - A student agent checks the results of each students through interactions with a teacher agent,
    - Report is generated for each contribution



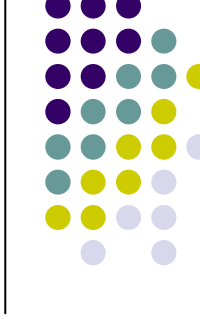
HOPiTool is deployed on all the workstations of this teaching network

Direct application of formal method

- From specification to prototype (if previous step is OK)
  - Student generates code through HOPiTool and add some behavioral features (watch point, I / O, etc),
    - Compilation, deployment and configuration
    - Execution of the agents of the student system interaction with the agents of the teacher system.



Direct application of formal method



- Observations:
  - For students
    - Interpretation of a scenario
    - Application of observations (Parrow, Sangiorgi)
    - Construction of inference tree for any agents
    - Report about the firing event
- Observations
  - For teacher
    - Timing of the student work,
    - Bug tracking
    - Measure about all the resu of a student group (statistics on difficulties, etc
    - Definition of new metrics : equivalence relations, etc.

Case studies

- Student project examples
  - SLP protocol simulation
    - (Service Location Protocol)
  - Intrusion detection system
    - Login protocol is observed by agent which filters users
  - Mobile computing
    - Pi number calculus with BBP formula
    - Parallel bubble sort
    - Matrix computation
- Teacher deliverable
  - Requirements
  - A part of specification
    - The teacher agent
  - A register for the subscription of the students
    - All time events are saved
  - A teacher module of agents
    - Agents for the case study
    - Agents for student evaluation

Case studies

- Service Location Protocol
  - Subject: agent exportation and local activity
  - Requirement: 5 agents are defined
    - 3 agents are specified by teacher (DA, DA_{Mem}, $IdleDA_{Mem}$)
    - 2 agents have to be specified by student (SA, UA)
  - First evaluation of specifications
  - HOPiTool code generation
    - Java, Jini API
  - Deployment over the network:
    - Lookup service are started
    - Teacher agent module is started
    - Student agent module is started
  - Second evaluation of multi agent module

SLP Case study

- Scenario
  - Set of interactions between SA and DA
    - SA wants to publish a print service and a mail service (for the session) : first request
    - Sa sends both services to DA and receives acknowledge
  - Set of interactions between UA and DA
    - UA looks for a print service : first request
    - UA receives a service from SA and uses it for printing a quiz

$$A(SrvRqst) = (\nu SrvRply)SrvRply(Service(pr\ \mathrm{int}, msg), SrvRply).SrvRply(S(name, f)).UA(SrvRq$$

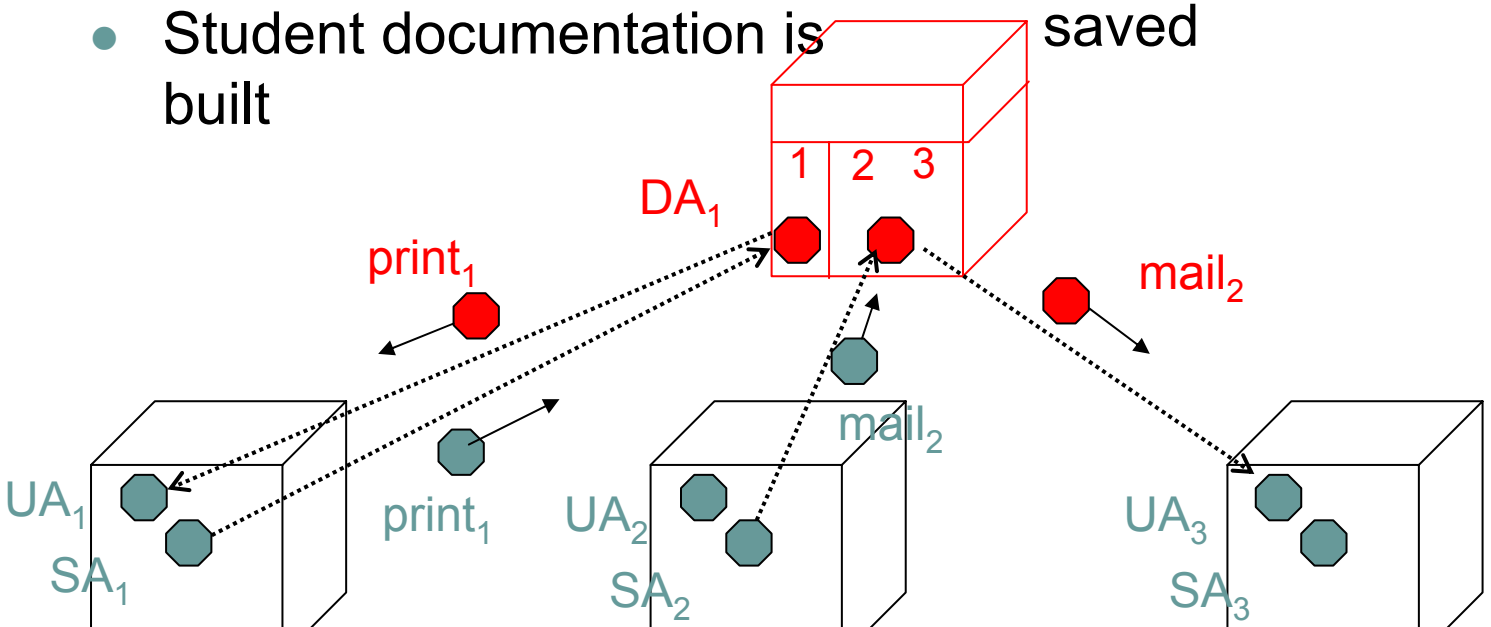
$$(Srv\ \mathrm{Re}\ g, SrvAck) = Srv\ \mathrm{Re}\ g(Service(pr\ \mathrm{int}, msg).SrvAck.SA(Srv\ \mathrm{Re}\ g, SrvAck)$$

$$A(Srv\ \mathrm{Re}\ g, SrvRqst, SrvAck) = (Srv\ \mathrm{Re}\ g.(S(name, f).input(S(name, f).SrvAck)))$$

$$|(SrvRqst(S(name, f), SrvRply).name(SrvRply)).DA(Srv\ \mathrm{Re}\ g, SrvRqst, SrvA$$

SLP Case study

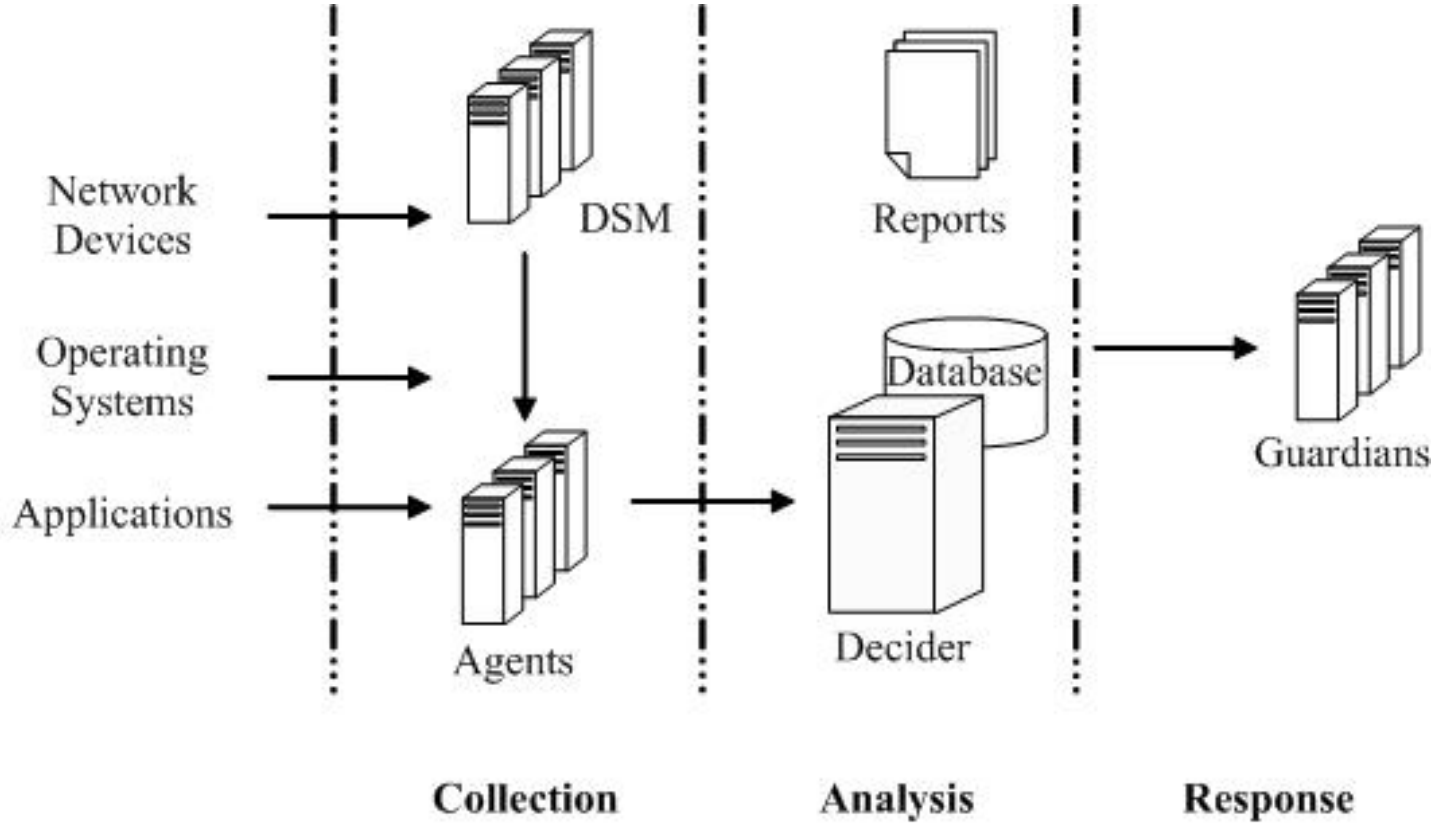
- From specification
  - Mobile code is generated
  - Unit test cases are defined (JUnit and JDepend)
  - Student documentation is built
- From student mobile code
  - Services are published into global lookup service of HOPiTool
  - Results of test cases are saved



Conclusion

- Our teaching approach
  - Direct feedback : direct measure about student understanding
  - Same tool is used for direct application and final evaluation
  - Student projects bring new contribution to specification repository
  - Teacher contribution improves HOPiTool
    - new formal observations
    - New features like test cases or replay.
  - Tier-3 : 3 students work on Huntsman project
    - detection and denial of intruder attacks
    - www.tier-3.com

IDS – Architecture



BBP

Pi number formula

$$\pi = \sum_{i=0}^{\infty} \frac{1}{16^i} \left(\frac{4}{8i+1} - \frac{2}{8i+4} - \frac{1}{8i+5} - \frac{1}{8i+6} \right)$$

4 agents: one per contribution

A collector agent picks up each result and computes the value of the iterati
A iterator agent computes le global approximation of all the collector